



Armidale District Netball Association Competition By-Laws

No Armidale District Netball Association rule shall contradict Netball Australia rules

Registration

- a)** Any person owing money to the Armidale District Netball Association is not eligible to play in a competition team or a representative team unless the amount owing is paid up prior to the beginning of competition.
- b)** To be accepted for registration and before playing, players and teams/clubs shall:
 - i)** pay all fees due to the Treasurer or her/his substitute; or in the instance of an independent team to the ADNA Treasurer or her/his substitute.
 - ii)** be familiar with all Competition By-Laws and rules of the game.
 - iii)** understand that no player will be accepted for registration after the third last week of normal competition.
 - iv)** be deemed to have played in previous competitions if it consists of five (5) or more players from any one previously registered team.
 - v)** have a minimum of five (5) nominated and paid players before team registration will be accepted.
 - vi)** have registered online, paid their fees and notified their club Secretary and the ADNA Registrar/Recorder and Treasure before 5pm on the Wednesday prior to playing their first game. This will allow sufficient time for all checks to be made and the member's name added to the team list.

Acceptance of Late Team Nominations

Once the registration period has closed and subsequent grading of teams has been completed, late nomination of an additional team/s will only be accepted within the first two rounds, and at the discretion of the Committee, if there is a bye in the division that the team would have been graded into. That team will take the place of the bye.

Uniform

- a)** Teams must state on the registration card the proposed team/club colours, indicating skirts/skorts and/or appropriate bodysuits, tops and tracksuit pants, which must be common for all teams belonging to a club. This must also include the colour of the undershirt worn. Track pants must be tapered at the ankle. If bike pants are to be worn they must be the same colour as the skirt/skort/bodysuit or plain black and the whole team is to wear the same colour. Bike pants must be above skirt/skort/bodysuit level. Ankle leggings (black) may be worn (this includes SKINS ©). Three-quarter leggings are not acceptable. All teams and clubs must apply to the Registrar for permission to use colours or change colours from a previous season.
- b)** Correct team uniform including skirts/skorts/bodysuits and visible positional patches must be worn from the first match of major competition. Only the team colours specified on the registration sheet are to be visible on court. Tracksuits and jumpers must comply with rule 'a' above and be worn with skirts/skorts/bodysuits. Sports briefs must be worn. Socks must be worn and be below mid-calf level. A penalty of five (5) goals per team will be deducted if anyone is not in correct uniform. This will be done by an ADNA official before the third quarter of play begins.

- c) Fingernails will be cut short and be smooth as required in the rule book. Adornments and jewellery must not be worn except wedding rings and medi-alert bracelets which must be well taped. Players must provide their own tape and scissors.
- d) Teams in the same club, playing in the same division, may wear a different coloured top or patches for any games played against other teams in their club. The Registrar/Recorder must be notified of the colour of the top.
- e) No hard-brimmed hats, hard-brimmed visors or hard-brimmed caps are to be worn.
- f) Gloves shall not be worn on court unless a medical certificate is provided to the ADNA.

Duty

Rostered duty must be performed at all times. In the event of a pre-played, deferred or forfeited game both teams that would have participated in that game must still perform any rostered duties for that round, eg umpiring, standby umpiring or desk duty. Failure to comply with this rule will result in the loss of two (2) competition points and a fine.

a) Umpires

Teams are to provide umpires for each game when rostered.

- i) umpires will check fingernails, adornments and jewellery prior to commencement of games.
- ii) failure to fulfill umpiring duty will result in the loss of two (2) competition points from their team and a twenty dollar (\$20) fine for each official not supplied. Teams fined for failure to comply with this rule will not be permitted to participate in further competition games until such fines have been paid.
- iii) teams who fail to fulfil their umpiring duty three (3) times in one season will lose any points accumulated to date but will remain in the competition.
- iv) an umpire may only be replaced during a match due to injury or illness.
- v) all umpires must wear registered playing uniform, excluding positional patches, complete tracksuits or whites; i.e. white dress or white skirt and top (women), white shirt and shorts or slacks (men) or suitable umpiring attire.

b) Desk Duty Teams

Teams will be rostered for desk duty. A minimum of two (2) people are to be on duty at all times. Teams in the primary divisions may have at least two (2) representatives under 13 on duty provided they are supervised by an adult. Duty teams will report to the desk at least ten (10) minutes prior to commencement of the timeslot and will be given instructions at the time. Failure to complete these duties will result in the loss of two (2) competition points and a five dollar (\$5) fine for each official not supplied.

c) Scorers

- i) teams will be required to provide their own scorers. These two (2) will be seated together and will score on the official score sheet. Failure to do this will result in any protest regarding discrepancies in scoring being disallowed.
- ii) scorers are to indicate clearly the goal score at the end of each quarter by circling the last goal scored prior to the interval and end of the game.
- iii) It is the responsibility of the winning team to submit the completed score sheet to the Control Desk at the end of the game (refer to rule 'd' under the heading Score Sheets)

Substitutes

- a) There is no limit to substitutions in one game except that all players that wish to take the court (up to twelve in number) must be signed on before play starts. These may be used to replace players on court in the event of injury or illness or during an interval. A player who was replaced earlier in the game may be used as a substitute at a later time.
- b) If teams are part of a club, players may play up a division for a higher team from their own club. After four (4) games in any higher grades they may not return to their lower division. If a player has played their games in differing higher grades, they will be elevated to the lower of these grades and be deemed to have played those four games in the lower division that they are being elevated to.
- c) Players may not fill in for a team in the same division, play down a division or play for a team in another club. Failure to comply with this rule will result in the loss of any points gained from that game.
- d) Players may not play in more than one game in any given timeslot.

Player Eligibility

- a) All players must be fully registered before taking part in any game. An unregistered player is an illegal player. Failure to comply with this rule will result in the loss of points from that game.
- b) Any player who is playing for a team (within their own club) other than that in which they are registered, must sign the score sheet and indicate which team they are from in the box provided.
- c) All players in semi-finals, preliminary-finals and grand-finals must have played at least four times with that team prior to the commencement of the finals series (refer rule 'b' under heading Substitutes).
- d) Players selected for ADNA State Age representative teams must have the intention of qualifying for semi-finals and finals as a member of a registered team in the ADNA competition.

Team Re-grading

- a) Re-grading of teams, if required, will occur after the third round of normal competition.
- b) Teams or individuals can request re-grading. Request should be submitted in writing to the Registrar/Recorder by 4pm on the Saturday of the third round of normal competition. If individuals are moved, with the maximum of two (2) player movements per team, their previous games become void. It is at the discretion of ADNA, with requesting Club Co-Ordinator whether this submission is accepted.
- c) No further re-grading will occur during the remainder of the season. However, division may be split, at the discretion of the ADNA, for finals.

Duration of Game

Games shall consist of four 15-minute quarters with a three-minute break at quarter and three-quarter time and a five-minute break at half-time.

Start of Play

- a)** All games will start together on time. No additional time will be added if a game does not begin with central timing. Five (5) players are needed to start a game and four (4) must be registered with that team. Teams must take the court at the beginning of the match if they have a minimum of five (5) players. If a team has less than five (5) players, they may only wait five (5) minutes after centralised timing has indicated the commencement of the game before forfeiting.
- b)** No match shall commence without two umpires.

Forfeits

- a)** Teams forfeiting matches must notify the Registrar/Recorder, Umpires Convenor and opposing team at least twenty-four hours prior to when these games are set down for play.
- b)** Failure to meet any of these requirements in 'a' above may result in a twenty dollar (\$20) fine. Teams fined for failure to comply with this rule will not be permitted to participate in further competition games until such fines have been paid.
- c)** Any team forfeiting for the third time in one season may be withdrawn from the competition and any request for registration in future years will need to be considered in the light of its previous record.
- d)** It will be a given that all registered players in the team receiving the forfeit would have played in that game.

Deferred/Pre-played Matches

- a)** Each team within the competition can only defer/pre-play three (3) games per season. Please note, teams do not have to agree to a deferred/pre-played match.
- b)** The team initiating a deferred/pre-played match must notify the Registrar/Recorder and Umpires Convenor at least 48 hours prior to when these matches were originally set down for play. The Registrar/Recorder and Umpires Convenor should also be advised immediately of the new date once it is established. The score sheet for the deferred/pre-played game will be sent via email to the team contact of the initiating team by the Registrar/Recorder. Umpires will be approved by the Umpire's Convenor. A fee will be set per umpire, at the discretion of the Umpire's Convenor. The team initiating the deferred/pre-played game is responsible for payment of umpires.
- c)** Failure to meet any of the requirements in 'a' and 'b' above may result in the loss of any points for that game and a twenty dollar (\$20) fine. Teams fined for failure to comply with this rule will not be permitted to participate in further competition games until such fines have been paid.
- d)** Fully completed score sheets, from deferred/pre-played games must be submitted electronically to the Registrar/Recorder within 24 hours of the game being played and before the following Saturday. This is the responsibility of the winning team. Failure to do so will result in the game being a nil all draw. All deferred matches must be played by the Saturday preceding the semi-finals. If a deferred game is played in the week preceding the final round of normal competition, score sheets must be returned before the final round. An electronic copy of the score sheet must be submitted with 24 hours.

Wet Weather

- a)** In the event of rain and inability to use courts no wet weather draw will apply. Two (2) points will be awarded to each team. Cancellations will appear on the ADNA website and social media pages.
- b)** Games disturbed by rain will be counted if all games in that division set down for play that day have reached at least half time. When all games in one division are completed, those games will count.
- c)** Armidale Regional Council may make the decision to cancel grass court games. This is beyond the control of the ADNA. ADNA will however make the decision relating to the hard courts.

Score Sheets

- a)** Points will be: four (4) for a win; two (2) for a draw; two (2) for a bye; one (1) for a loss; nil (0) for a forfeiting team.
- b)** All players who participate in a game must sign the score sheet. The captain of each team shall be responsible to ensure that all players who participate in any game sign the score sheet.
- c)** Once a score sheet has been signed as correct by both captains, umpires and scorers, no score sheet will be handed back to any team for amendment. No disputes will be entered into regarding score sheets.
- d)** The winning team must bring the score sheet to the Control Desk.

Equipment

- a)** Teams are to supply their own balls which must comply with rule book specifications.
- b)** Umpires must supply their own whistle and wear appropriate clothing for umpiring in i.e. joggers, track pants, etc.

Attendance at Meetings

- a)** All independent teams (i.e. single teams not affiliated with a club) are required to have a minimum of one (1) representative and all clubs are required to have a minimum of two (2) representatives at all monthly meetings including the Annual General Meeting. A club with only one (1) team registered in the current season will require one (1) representative at all meetings to fulfil the meeting attendance requirement.
- b)** Two (2) points may be deducted from the team totals unless an apology is delivered to the Secretary or her/his assistant before the meeting begins.
- c)** Only two (2) apologies for any one team or club are permitted in any one season. A fine of five dollars (\$5) may be imposed for the third and later apologies or failure to attend meetings. All members of the ADNA are encouraged to attend meetings with full voting rights.
- d)** Any correspondence to be read at a meeting must be received by the Secretary a minimum of 48 hours prior to the meeting.

Injury

- a)** Injury time will only be added to play if it occurs in the last quarter in semis and finals.

- b)** All injuries requiring a player to leave the court, or call for ambulance assistance, are to be recorded on the score sheet. An accurate and detailed account of the incident is to be recorded and must be signed by the player and/or a witness to the incident. Notification of the injury is necessary for the ADNA to verify any insurance claim.
- c)** Failure to fulfil these requirements in 'b' above may result in the injured party being ineligible to claim compensation.

Insurance

- a)** All registered players and registered non-players are covered by insurance.
- b)** Claim forms, downloaded from the Netball NSW website are to be completed, verified by the ADNA Secretary and forwarded as per instructions on the claim form.
- c)** Persons making a claim on insurance in respect of an injury are responsible for payment of all accounts prior to the approval of the claim.

Withdrawals

- a)** Any team withdrawing from the competition will not be refunded their registration fees.
- b)** After payment of registration fees, any player who is injured in the first three (3) round and is unable to return for the season (medical certificate required) or who has not taken the court, will be eligible to apply for a refund of the ADNA portion of their fees. Any request must be made in writing (email etc) to the Secretary.

Complaints

- a)** Any team with complaints about a game should report the matter to the Control Desk during the game and request that an ADNA official attend the court.
- b)** Any umpire experiencing difficulties with players, team officials or spectators during a game should report the matter to the Control Desk during the game and request that an ADNA official attend the court.
- c)** Details of any unresolved issue requiring follow-up must be received in writing (email etc.) by the Secretary and Member Protection Information Officer no later than one week after the incident.

Misconduct

- a)** Spectators will be asked to leave the courts and surrounds should it be considered, by the umpire/s or ADNA official, that their actions are inappropriate.
- b)** Misconduct and other disciplinary matters, when appropriate, shall be referred to a Judicial Committee appointed by the Executive.

Semi-Finals and Finals

- a)** For the semi-finals, the matches will be 1 v 2 and 3 v 4. The winner of 1 v 2 will proceed directly to the grand-final. The loser of the 1 v 2 game will play the winner of the 3 v 4 game in the preliminary-final with the loser of the 3 v 4 game being eliminated. The grand-final will be the winner from the preliminary-finals game versus the winner of 1 v 2 in the semi-finals.
- b)** If a semi-final, preliminary-final or grand-final is drawn at full time, seven (7) minutes each way is then played. If the game is still drawn, play will continue until one team is two goals ahead.
- c)** Grand Finals will be played on Grand Finals day.

- d)** Games and time requests for the finals must be submitted by the final round of the normal competition. Requests for exceptional circumstances after the commencement of the finals series, must be submitted by 3.30pm on the Saturday preceding the preliminary- final or grand-final day for which consideration is being sought, and will be considered on a case by case basis.
- e)** Semi-finals and preliminary-finals may be pre-played, as long as both teams agree. The results must be handed in as per rule 'd) Deferred/Pre-played Matches'. Failure to do so will result in the pre-played game being a forfeit from the deferring team.
- f)** If a semi-final or preliminary-final is to be pre-played, the Registrar/Recorder and Umpires Convenor must be contacted a minimum of 48 hours prior to the date of the rescheduled game, to allow sufficient time for the Umpires Convenor to allocate/approve suitable umpires, and for the Registrar/Recorder to email the score sheet to the contact person of the initiating team.
- g)** Payment of Umpires. Umpires allocated to any pre-played semi-final or preliminary-final shall be paid at the set fee. Payment shall be made by the team requesting the pre-played game.
- h)** It is mandatory for teams in the top four (4) divisions to provide the names of two (2) umpires per final (semi, preliminary and grand final) to assist with umpiring duties.
- i)** The Primary rotate does not have to continue from the preceding week in the finals. This means that all teams can reset their rotate in each game of the finals.
- j)** Injury time will be added to play if it occurs in the last quarter. If injury time is taken, then it is the responsibility of the scorers to:
- record injury time as it occurs;
 - notify the umpire that the game should not stop with the central timer;
 - keep the injury time and notify the umpire when this additional time has been played.
- k)** If a team who has qualified for the Grand Final has to forfeit the Grand Final then that team also forfeits all right to a trophy in the current season. A Grand Final game will be played between the team not forfeiting and the next eligible team from the finals series. The winner and loser of that match will receive the trophies for the division.
- l)** Should a team make the Grand Final and not have eight (8) players available (due to injury or other exceptional circumstances), then they will be able to submit and appeal in writing 48 hours in advance, the request to use a player (who is eligible to participate in finals) from a lower division in their club, who is not playing in another Grand Final. The decision will be made by the ADNA Executive if the request is successful.

JUNIOR NETBALL

Appendix 1 is currently under review.

ALL PLAYERS, CLUBS, OFFICIALS, MEMBERS AND SPECTATORS SHALL BE FAMILIAR WITH THESE COMPETITION BY-LAWS